

<Escape> LLLL 	? LLLM 	0 LLLO 	00E0 ã <Left Alt><Left Alt> LLML 	# LLMM 	_ LLOL 	q LLOO 	& LLRR 																				
00EB ê <Left Alt><Left Alt> LMLL 	<Left Alt><Tab> <Left Alt> LMMM 	<Right Arrow> LMOO 	the LMOR 	ar LOMM 	ai LOMO 	as LOMR 	- LOOL 	9 LOOM 	0 LOOO 	th LOOR 	sh LORR 																
<NumLock> LOLL 	7 LOLM 	! LOLO 	00F2 ò <Left Alt><Left Alt> MLML 	00E7 ç <Left Alt><Left Alt> MLMM 	con MLMO 	two MLMR 	qu MLOO] LROO 	by LROR 	\ LRRL) LRRO 																
00EA ê <Left Alt><Left Alt> MMLL 	00F4 ô <Left Alt><Left Alt> MMLL 	<Return> MMMM 	ou MMMO 	^ MMOL 	/ MMOM 	u MMOO 	The MMOR 	00FA ú <Left Alt><Left Alt> MMRL 	/> MRRM 	id MORO 	is MORR 																
00EC ì <Left Alt><Left Alt> MOLL 	00EE î <Left Alt><Left Alt> MOLM 	l MOLO 	00ED í <Left Alt><Left Alt> MOLR 	00FB û <Left Alt><Left Alt> MOML 	or MOMM 	o MOMO 	to MOMR 	ing MOOL 	y MOOM 	i MOOO 	it MOOR 	in MROO 	tion MROR 	> MRRO 													
' OOLL 	; OLLM 	k OLLO 	00E3 à <Left Alt><Left Alt> OLML 	% OLMM 	<Down Arrow> OLMO 	w OLOL 	3 OLOM 	c OLOO 	er OMLL 	<Up Arrow> OMLO 	00E2 â <Left Alt><Left Alt> OMML 	<Tab> OMMM 	ea OMMO 	tea OMMR 	+ OMOL 	5 OMOM 	e OMOO 	et OMOR 	ed OMRO 	es OMRR 							
, OOLL 	1 OOLM 	. OOLO 	st OOLR 	<Left Arrow> OOML 	r OOMM 	a OOMO 	at OOMR 	g OOOL 	t OOOR 	[OORL 	4 OORM 	d OORO 	s OORR 	\$ ORMM 	an ORMO 	ant ORMR 	<F2> OROL 	2 OROM 	n OROO 	b OROR 	(ORRL 	< ORRM 	l ORRO 	<Backspace> ORRR 			
00E9 é <Left Alt><Left Alt> RMLL 	how ROML 	for ROMM 	of ROMO 	@ ROOL 	6 ROOM 	f ROOO 	x ROOR 	gh RORL 	8 RORM 	h RORO 	v RORR 	com RLMO 	wh RLOL 	ch RLOO 	whe RMOL 	en RMOO 	ent RMOR 	end RMRO 	* ROLL 	00E1 á <Left Alt><Left Alt> RRML 	" RRMM 	ha RRMO 	p RROO 	z RROR 	: RRRM 	m RRRO 	j RRRR